



START HERE

Run the tournament. Not the scoreboard.

Six color zones. Live randomized races. One last zone standing. The game handles every countdown, result, elimination, rescue and season point.

60-SECOND SETUP

1 OPEN

Open the game full-screen in Chrome, Edge or Safari. Project in landscape mode.

2 SET SIX ZONES

Use Pink, Teal, Gold, Green, Purple and Orange. Four corners and two walls works well.

3 PRESS PLAY

Tap Start Tournament. Students choose a surviving color. The race begins automatically.

THE ONE DIRECTION STUDENTS NEED

CHOOSE A COLOR THAT IS STILL ALIVE. WALK TO IT. IF YOUR COLOR IS ELIMINATED, WAIT FOR A RESCUE.

Students can change to any surviving zone before each race. Nobody sits out after an elimination.

WHY THIS FREES YOU UP

The screen runs the race, identifies first and last place, removes the losing zone, times the rescue and starts the next round. You supervise movement instead of becoming the announcer, timer and scorekeeper.

TEACHER ROLE: SET THE ZONES. PRESS START. WATCH THE ROOM.



THE SCREEN HANDLES THE WHOLE LOOP

How one tournament works

1 CHOOSE

A 15-second timer gives students time to walk to any color still alive.

2 COUNTDOWN

A three-second countdown locks the zones and launches the race.

3 RACE

The marbles run a fresh randomized course. The first marble banks a season point.

4 ELIMINATE

The last-place color is removed from the tournament.

5 RESCUE + REPEAT

A 30-second Rescue Beat moves students into surviving zones, then the next round begins.

HOW THE GAME ENDS

Race until one color remains. That zone becomes the tournament champion and receives a random Victory Perk.

SEASON CUP

Every first-place race finish adds 1 season point. The first color to reach 10 points lifts the Season Cup. Scores are stored in this browser and device.

TEACHER CONTROLS

SOUND

RACE NOW

NEXT RACE

MENU

RESET

SAFETY AND ACCESS

Walking only. Keep pathways and accessibility routes clear. Students may remain in one zone or use an assigned accessible position. Use Skip when recess is short; use Reset Season only when you intend to erase saved Cup points.